

2009 West Cobb St. Patrick's Day Classic Tournament Rules

1. ASA Fastpitch rules will be used unless otherwise noted in these guidelines.
2. It is the responsibility of coaches and managers to maintain contact with tournament officials regarding scores, game times and inclement weather.
3. The only game time guaranteed in your packet is the first game. Please check the official game schedule when you arrive at the ballpark. However, we do not anticipate any changes unless inclement weather becomes a factor.
4. Each team will furnish a new ASA-approved, 12" optic yellow softball for each game.
5. Birth certificates or ASA registration cards for all players must be available for examination upon request.
6. Teams must be ready to play at scheduled times. If a team is not ready to play at a scheduled start time, a forfeit may be declared.
 - a. For Pool Play games, no new inning will start after 90 minutes. Pool games may end in a tie.
 - b. For elimination games no new inning will start after 90 minutes. If after the time limit expires the game is tied, the international tiebreaker will be used until a winner is determined.
 - c. Should an "If" game be necessary, the format will be a one-inning shootout. A coin toss will determine the home team. Offense begins the inning with runners at second and third. Should the score be tied after one inning, subsequent innings will be played until a winner is determined.
7. Home team will be the official scorekeeper and will be determined by a coin toss for all Pool games. For bracket games, the higher seed will be the home team. (Note 6c above – a coin toss will be used in "If" games.) No dugout assignments will be made. The home team is responsible for reporting the score to the tournament director or another tournament representative.
8. Visiting team will supply the scoreboard operator.
9. For Pool Play, teams in all divisions will be allowed to play two Extra Players (EP) in their lineup if they choose. This will be in addition to the standard ASA "FLEX/DH" option. The EP will bat in the order and is also allowed to play defense.
10. For Bracket Play, ASA participation rules will be followed.
11. Courtesy runners will be allowed for the pitcher and catcher. The runner will either be a substitute who has not yet played in the game or the FLEX player. The DH and EP are considered in the batting order and cannot be used as courtesy runners. If the FLEX player enters the batting order for the DH, then neither the FLEX player nor the DH is eligible to be a courtesy runner. If the DH re-enters the lineup and the FLEX player returns to the FLEX position in the lineup, then the FLEX player is once again eligible to be a courtesy runner.
12. Please no infield warm-ups between games.
13. Run rules shall be 15 runs after 3 innings, 10 runs after 4 innings and 8 runs after 5. The last inning will either be the 7th or will be determined by the umpire based on the amount of game time remaining.

14. All protests will be heard after a fee of \$100 is paid to the Umpire in Charge in cash. The Tournament Directors and the Umpire in Charge will decide protests. If the protest is upheld the fee will be returned, otherwise it is forfeited.
15. Proof of insurance is required at check-in.
16. All teams will be required to provide a copy of an official roster.
17. All teams will be sanctioned with ASA. If your team has not yet completed the individual registration, you will be required to write a check for \$30 to the ASA. This check will be refunded to you by the ASA office once you have completed your individual player registration.
18. Rain information number: 770-528-8882, 770-528-8881, 404-293-0772, 770-401-0096.
19. The Tournament Director reserves the right to alter the tournament format in any way necessary to reach a conclusion in case of interruption due to weather or other uncontrollable circumstances.
20. The team entry fee covers gate pass for all team spectators. No additional fee will be collected.
21. Seeding for double elimination will be determined in the following order:

For 12u and 18u:

The first and second place finishers in each pool will go to the GOLD Bracket, the third and fourth place teams in each pool will go to the SILVER Bracket. This will be determined by:

1. Won-Loss record
2. Head to head
3. Least runs allowed
4. Most runs scored
5. Coin toss

Seeding in each bracket will be determined by the same procedure.

For 14u and 16u:

1. First Place in each pool goes to GOLD
2. Fourth Place in each pool goes to BRONZE
3. Of the Second Place Teams, the team with the best record goes to GOLD. The remaining two teams second place teams go to SILVER. This will be determined by:
 - A. Won-Loss record
 - B. Least runs allowed
 - C. Most runs scored
 - D. Coin toss
4. Of the Third Place Teams, the team with the worst record goes to BRONZE. The remaining two third place teams go to SILVER. This will be determined by:
 - A. Won-Loss record
 - B. Least runs allowed
 - C. Most runs scored
 - D. Coin toss